



Curtiss JN-4 Jenny MANUAL



Preface

FOR SIMULATION USE ONLY - DESIGNED FOR SINGLE-PILOT OPERATIONS

This guide is designed to help provide a straightforward set of instructions to aid in operating the Curtiss JN-4 Jenny. It has been produced using multiple real-world JN-4 Operator manuals from various dates, with modifications to various procedures to make them more manageable in-game.

PHOTOSENSITIVE SEIZURE WARNING

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these “photosensitive epileptic seizures” while playing video games.

Immediately stop playing and consult a doctor if you experience any symptoms.

These seizures may have a variety of symptoms, including light-headedness, altered vision, eye or face twitching, jerking, or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Parents should watch for or ask their children about the above symptoms. Children and teenagers are more likely than adults to experience these seizures.

You may reduce risk of photosensitive epileptic seizures by taking the following precautions:

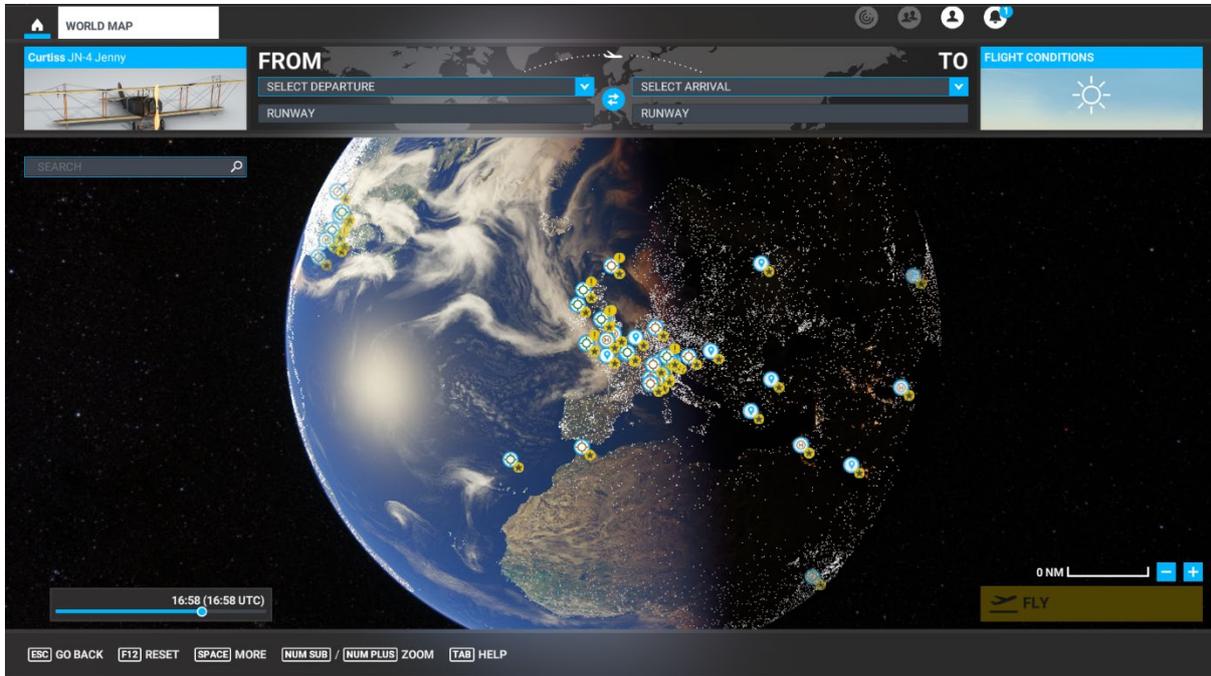
- Play in a well-lit room.
- Do not play if you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing video games.

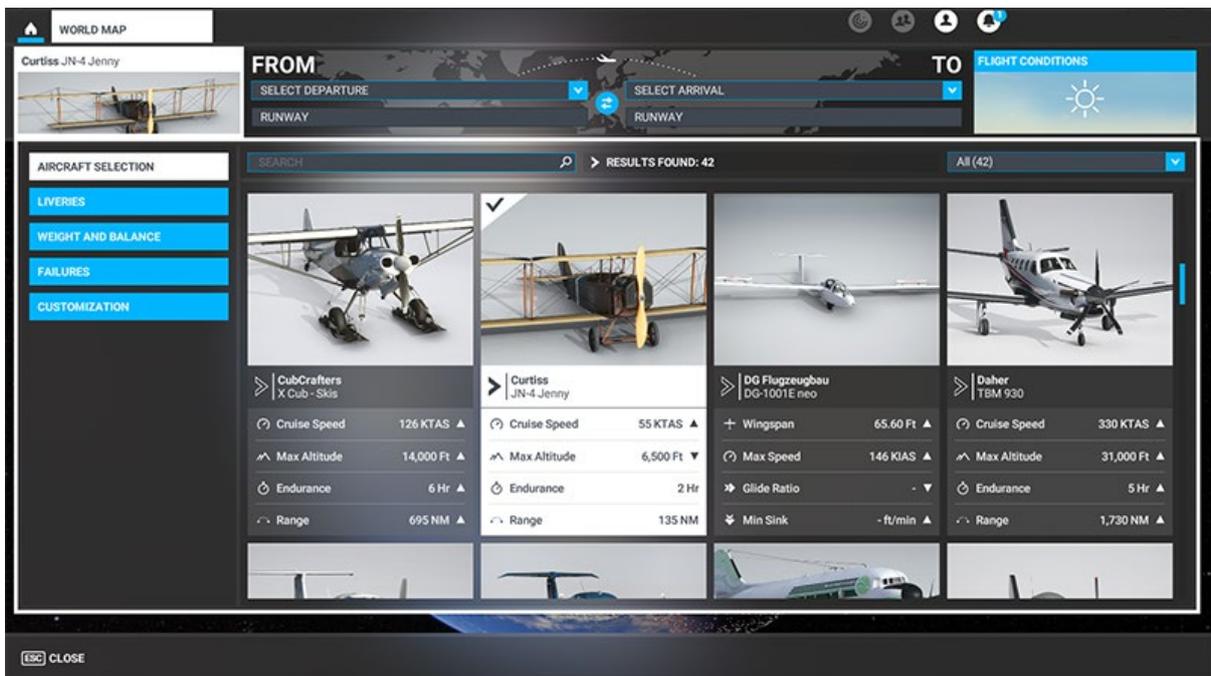


Aircraft Selection and Liveries

To fly the Curtiss JN-4 Jenny, you need to select it from the Aircraft Selection menu. Click on World Map from the Main Menu and click the Aircraft selection icon in the top left.



Scroll until you see the Jenny JN-4 or type in the search bar "Jenny" or "JN-4" and the aircraft will show.



Cockpit Interaction

Some knobs within the cockpit have interaction where you can push, pull, or scroll them for certain functions.

On the PC, left click the knob and push the mouse for “push” interaction and pull the mouse for “pull” interaction whilst holding the mouse button down. Some functions also may have middle-mouse button “scroll” or right-mouse click “set” functions.

On the Xbox, press **A** to interact with the knob and use **A** to “push”, **X** to “pull” Right Stick to “scroll” and **B** to finish the interaction.



Checklists

Whilst this guide offers comprehensive details along with the Quick Reference Card (QRC), there are handy procedure checklists built within the simulator which can be found from the top-of-screen drop down menu and selecting the Checklist option.



Clicking the blue eye icon to the right of the checklist item will switch your view to the correct panel where the button/switch/dial/gauge is located. You can use the TICK ITEM option to tick off the item from the checklist as handy reference.

Important Notes and Substitutions

The aircraft was typically manoeuvred into position at the end of the runway, or storage point by hand. However, we have added the ability to steer the aircraft on the ground using rudder controls for gameplay purposes.

Warning! The aircraft does not have any toe-brakes implemented, which is true to life. To slow the aircraft down upon touchdown, with reduction of speed pull the stick fully aft to ensure the tail skid is on the ground and using friction to slow down.



Curtiss JN-4D Jenny Specifications

Cruise Speed: 55 MPH

Max Altitude: 6000 Ft

Max Weight: 1,920 Lb

Range: 135 Miles

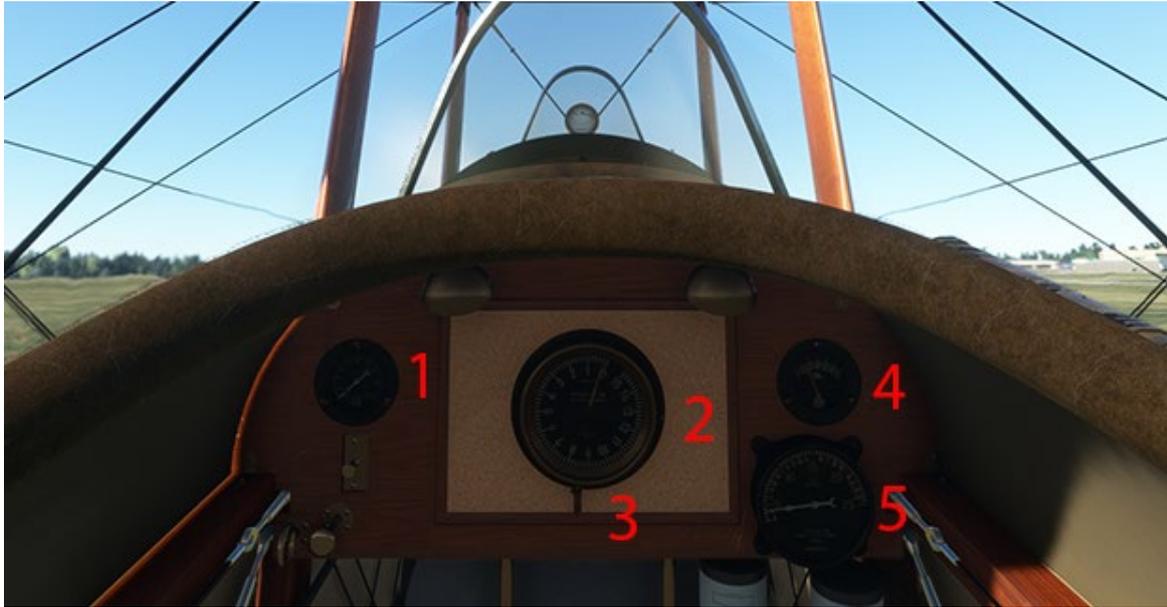
Fuel Capacity: 20 Gal

Length: 27.5 Ft

Wingspan: 44 Ft

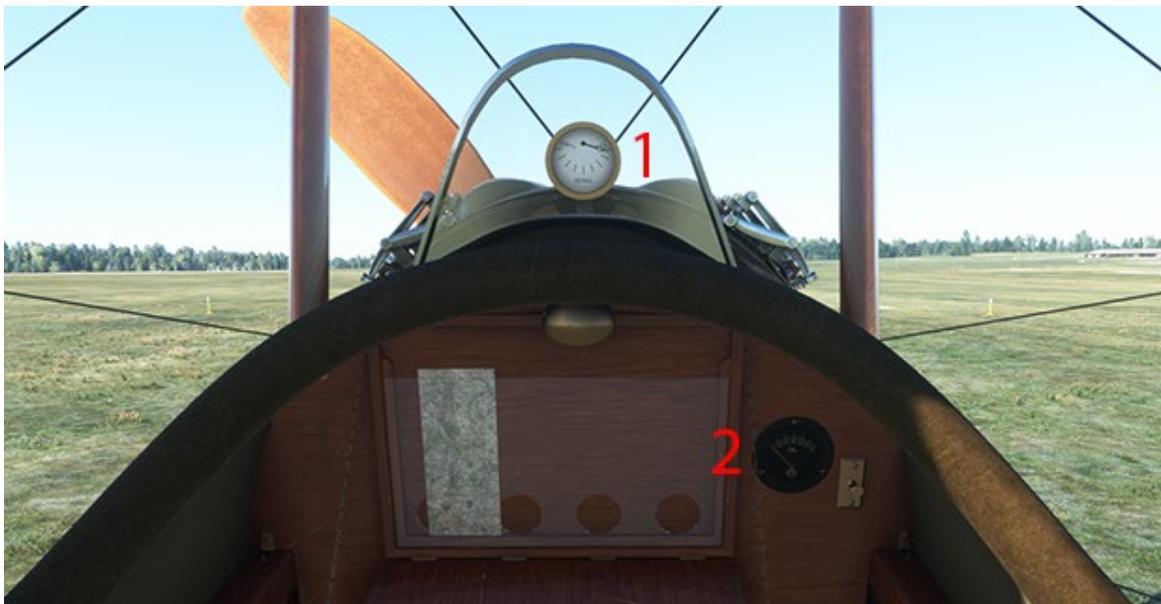


Rear Cockpit Instruments (Pilot)



1. Coolant Temperature
2. Altitude Ring
3. Altitude Ring Lock
4. Oil Pressure
5. RPM

Front Cockpit Instruments (Co-Pilot)



1. Fuel Gauge
2. Oil Pressure



Rear Cockpit Levers and Switches (Fuel and Lights)



1. Light Switch (for front and rear)
2. Choke/Mixture Lever
3. Fuel Cut Off Ring



4. Fuel Shut Off Valve



Rear Cockpit Levers and Switches (Magnetos)



1. Magneto Lever
2. Left Magneto Switch
3. Right Magneto Switch



Pre-Flight Inspection

Fuel Shut Off Valve..... Closed
Fuel Cut Off RingOut
Magneto Lever Aft
Magneto Breakers.....Out
Mixture/Choke Fully In
Propeller..... Still
Cowlings Off
Engine Visual Inspection Complete

Before Starting Engine

Cowlings On
Flight Controls..... Free and Correct Movement

Starting Engine

Fuel Shut Off Valve..... Open
Fuel Cut Off RingIn
Magneto Lever Forward
Magneto Breakers.....In
Mixture/Choke Fully Out
ThrottleOpen ½ inch
Propeller Area Clear
Propeller..... Click to Throw Prop
Panel Light..... As Required

Normal Taxi, Take Off & Climb

Flight Controls..... Free and Correct Movement
WARNING..... No Brakes Equipped
Throttle Advance
Taxi..... Slowly
Steering With Rudder

Stick Hold Slightly Back
Throttle Moderate Increase Until Full for Takeoff

Cruise

RPM 1100
Cruise Altitude.....500-1000ft
Engine Gauges..... Check within limits

Normal Landing & Roll Out

Curved Approach to the Runway Carry Out
Maintain RPM 1000 to 1100
Monitor Speed vs Descent Rate Visually
Throttle Idle at Threshold
Control StickSlightly Aft on touchdown
Rollout Monitor Visual Speed
On Speed Reduction..... Stick Fully Aft

After Landing & Shutdown

Fuel Cut Off Ring Out
Fuel Shut Off Valve..... Closed
Magneto LeverAft
Magneto Breakers..... Out
Propeller..... Still
Panel Light..... Off